

Middle School and High School

Kmind Leadership Syllabus

seq	Class	Main points	Unit
1	Inspiration	• Anyone can be a leader • YOU can be a leader	• Unit 1- Understanding leaders, leadership values, and problems in the world
1.2	Reflecting	• Think about the leaders in your life and in the world • Who are good leaders? • Who would you like to be like?	
1.3	Analyzing	• Why would you like to be like the people you listed? • Analyzing the key values of different leaders/ listed leaders	
2.1	Aligning	• Aligning Key values of different leaders with various leadership theories	
2.2	Analyzing	• Studying world problems and how leaders have created solutions	
2.3	Reflecting	• What problems are important to YOU • Who do YOU care about? Who do you want to help?	
3.1	Intro Unit 2	• Your personality • Difference in mindset and personality • Developing leader mindset	• Unit 2-

3.2	Interpersonal Interaction	● Productive Relationships ○ appropriate interactions ○ providing feedback ○ supervision ○ collaboration ● Empathy ○ Difference between empathy and sympathy ○ Analyze world problems through a lens of empathy ○ What are you going to do with your empathy? Helping others, Mentoring, Empowerment ● <u>Teamwork activity</u>	Creating leadership mindset and incorporating it into personality
3.3	Communication	● Verbal Communication ○ Public Speaking tips ○ Advocating for point of view ○ Conflict Negotiation ● Nonverbal Communication ○ Creating healthy and fun work environment ● Active listening ○ Listening to your team ○ Observing what people need (gives insight and creates bigger impact) ● <u>Listening activity</u>	

4	Communication part 2	● Writing ○ Grant proposals ○ How to write speeches ○ How to write emails ● <u>Practice activities on three types of writing</u>	
5.1	Learning and Reasoning	● Researching solutions ● Open minded, taking in other's perspectives ● Systems Thinking: Analysis, Synthesis, Evaluation, Idea generation, problem solving, decision making ● Not Afraid to Fail when trying something new ● Not giving up when something doesn't work out	
5.2	Group Dynamics	● Group development (teaching care and commitment to progress and community) ● Organizational Behavior, Power dynamics ● Creating change	
5.3	Personal Behavior	● Taking Initiative and Responsibility to follow through ● Ethics ● Responsibility to Change ● Positive attitude ● Confidence ● Passion ○ Introduce importance of having passion towards what you do	

		○ Introduce techniques of how to find your passion ● Leadership assessment: MBTI, Gallup Strengthsfinder, and DISC	
6.1	Self Awareness	● self- understanding (personal contributions and scope of competency) ● Receiving feedback for self-development	
6.2	Grit – Resilience & Growth Mindset	● Introduce the importance of Grit – the power of resilience and perseverance ● Introduce Growth Mindset	
6.3	Civic Responsibility	● Importance of diversity and Inclusion ● Recognizing personal circumstances ● Social Justice and Responsibility ● Service	
7	Intro Unit 3	Easy ways to get involved in service ● virtually ● locally ● mentorship ● <u>Class Activity: spend time researching how you would like to start getting involved in service</u>	Unit 3- Getting involved in service work
8	Strategic Planning	● Organization ○ creating a spreadsheet for service hours/ documenting progress ○ creating a schedule for what service projects you're doing to do	

		○ resources needed for service project ● Mission ● Vision ● Goals	
9	Project	● Step 1 Major Project- Find what problem you want to focus on	
10.1	Intro Unit 4 (SMART Goals)	● Introduce SMART Goals ● Explaining why it is important to make goals especially for long term/ big projects	
10.2	Building Goals	● How to define a goal (resources/ funding/ impact) ● Creating timeline for goals ● Being adaptable	
11	Application	● <u>Applying skills learned in class- goal for STEM solution</u>	● Unit 4- Creating Goals and Scaling up Service Projects/ Goals ● Unit 5- Develop Solutions through Creative Thinking, Foresight, and SCAMPER
12	Project	● Step 2 Major Project – Define goal	
13.1	Intro Unit 9 (SCAMPER creativity tool)	● How to go about develop solutions ● Importance of Creative Thinking ● Importance of Foresight ● Introduce SCAMPER	
13.2	SCAMPER	● SCAMPER in detail	
14	Application	● <u>Apply skills learned in class- entrepreneurship activity</u>	
15	Project	● Step 3 Major Project – Develop Solution	

16	Intro Unit 6- Teamwork and Leadership	● Driving the team and project forward ● Importance of having a leader ● Designating team roles	● Unit 6- Creating a team that makes the solution happen
17	Application	● <u>In-class practice to apply skills/tools to problem- logic and game activity</u>	
18	Project	● Step 4 Major Project – Working with team to make solution real	
19	Work Time	● Completing final project	● Unit 7- Delivering results of service project
20	Work Time	● Completing final project	
21	Project (Completion)	● Step 5 Major Project – present final project results and improvements for next time	